



Design and Analysis of Real-Time Systems

Foundations of Abstract Interpretation I

Jan Reineke

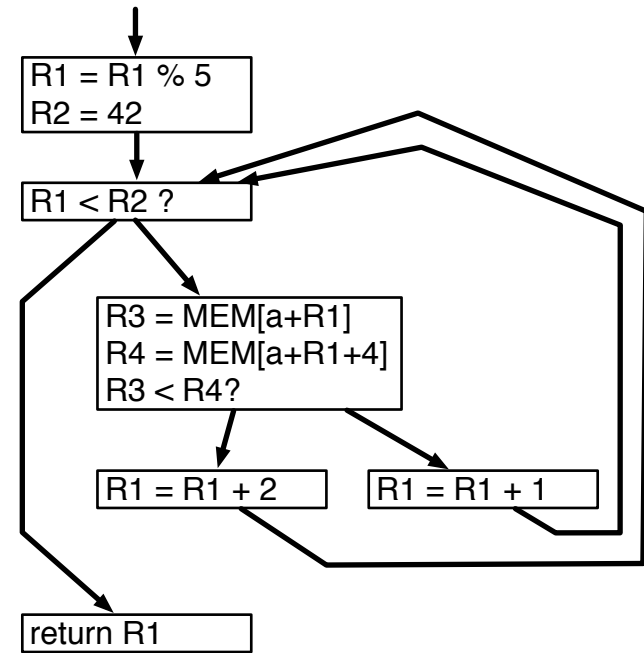
Advanced Lecture, Summer 2013

Recap: Value Analysis

Determines **invariants on values of registers** at different program points. Invariants are often in the form of **enclosing intervals** of all possible values.

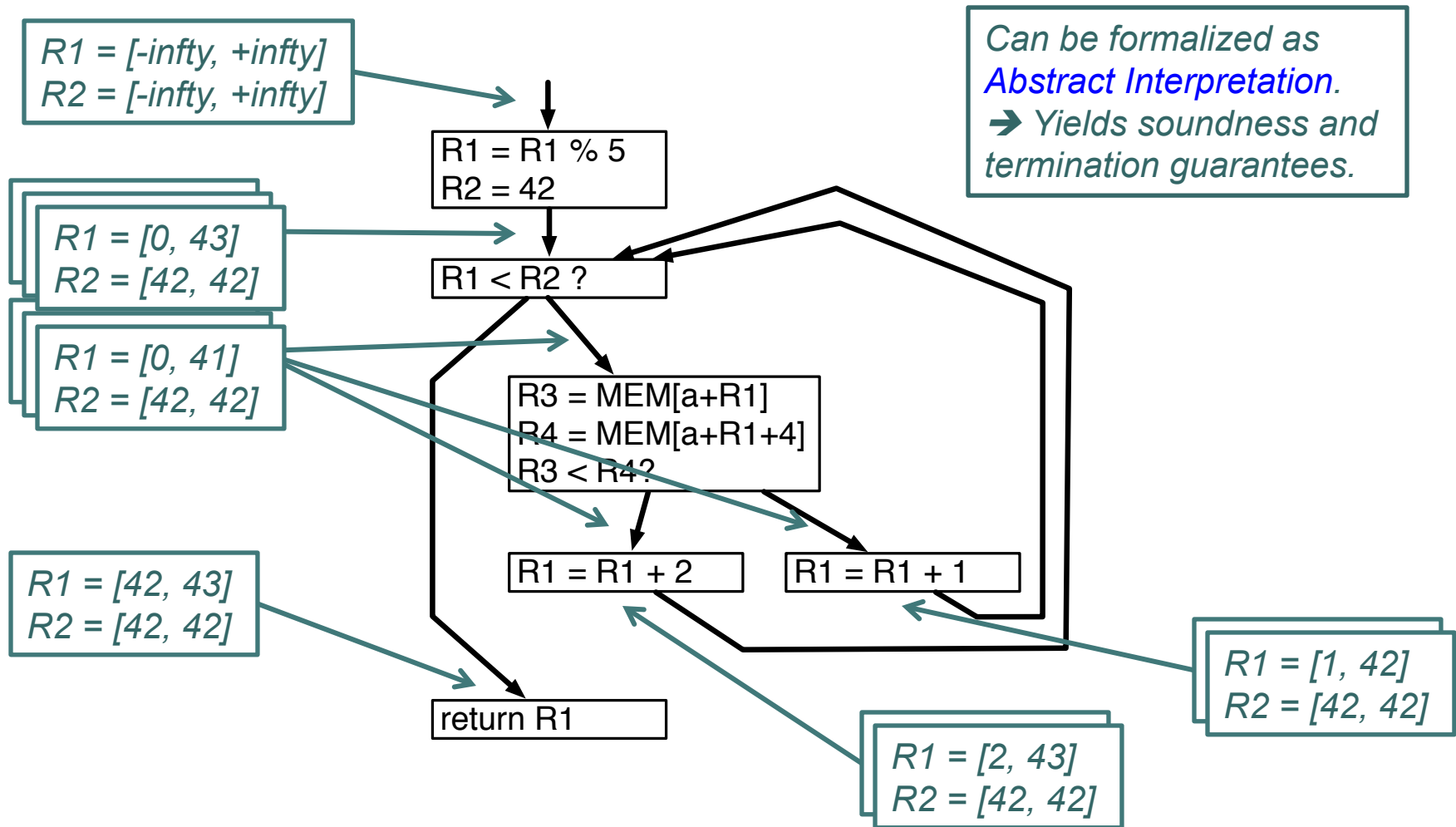
Where is this information used?

- Microarchitectural Analysis
 - Pipeline Analysis
 - Cache Analysis
- Control-Flow Analysis
 - Detect infeasible paths
 - Derive loop bounds



Value Analysis

Intuition of Interval Analysis





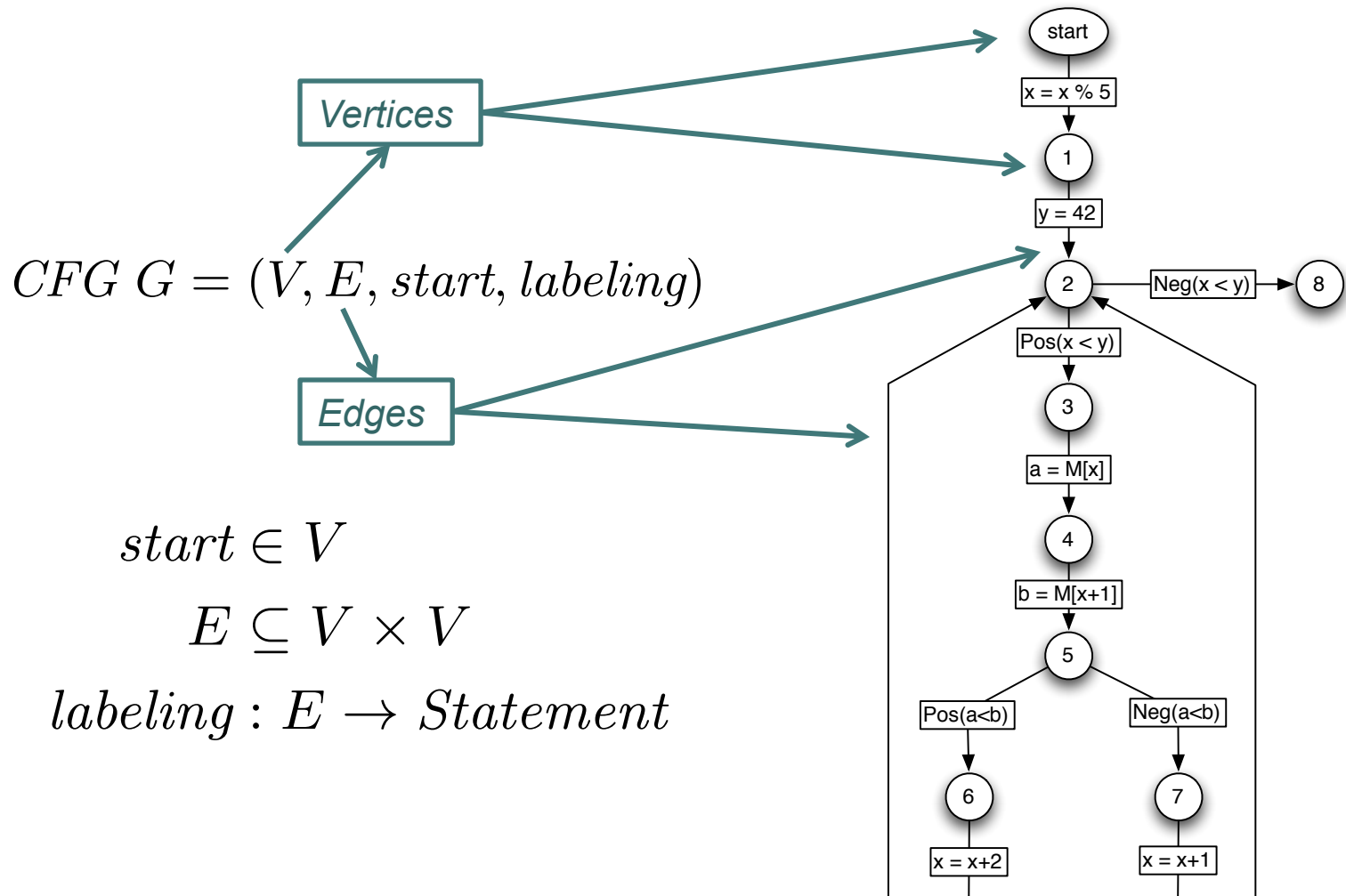
Abstract Interpretation

- Semantics-based approach to program analysis
- Framework to develop provably correct and terminating analyses

Ingredients:

- Concrete semantics: Formalizes meaning of a program
- Abstract semantics
- Both semantics defined as fixpoints of monotone functions over some domain
- Relation between the two semantics establishing correctness

Representing Programs by Control-Flow Graphs





Four Kinds of Statements

1. Assignment: $R = e$
2. Load: $R = M[e]$
3. Store: $M[e_1] = e_2$
4. Test: $\text{Pos}(e) \text{ or } \text{Neg}(e)$

Meaning of Statements

States consist of variables and memory:

$$s = (\rho, \mu) \in States$$

$$\rho : Vars \rightarrow int$$

Values of Variables

$$\mu : \mathbb{N} \rightarrow int$$

Contents of Memory

*Execution of a statement **transforms** states:*

$$\llbracket statement \rrbracket \subseteq States \times States$$

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$$\llbracket M[e_1] = e_2 \rrbracket := \{((\rho, \mu), (\rho, \mu[\llbracket e_1 \rrbracket \rho \mapsto \llbracket e_2 \rrbracket \rho])) \mid (\rho, \mu) \in States\}$$

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$$\llbracket Pos(e) \rrbracket := \{((\rho, \mu), (\rho, \mu)) \mid (\rho, \mu) \in States \wedge \llbracket e \rrbracket \rho \neq 0\}$$

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$$\llbracket Neg(e) \rrbracket := \{((\rho, \mu), (\rho, \mu)) \mid (\rho, \mu) \in States \wedge \llbracket e \rrbracket \rho = 0\}$$



Meaning of Expressions

Evaluation of expressions is as expected:

$$\llbracket a \rrbracket \rho := \rho(a) \qquad \text{if } a \in \text{Vars}$$

$$\llbracket e_1 \otimes e_2 \rrbracket \rho := \llbracket e_1 \rrbracket \rho \otimes \llbracket e_2 \rrbracket \rho$$

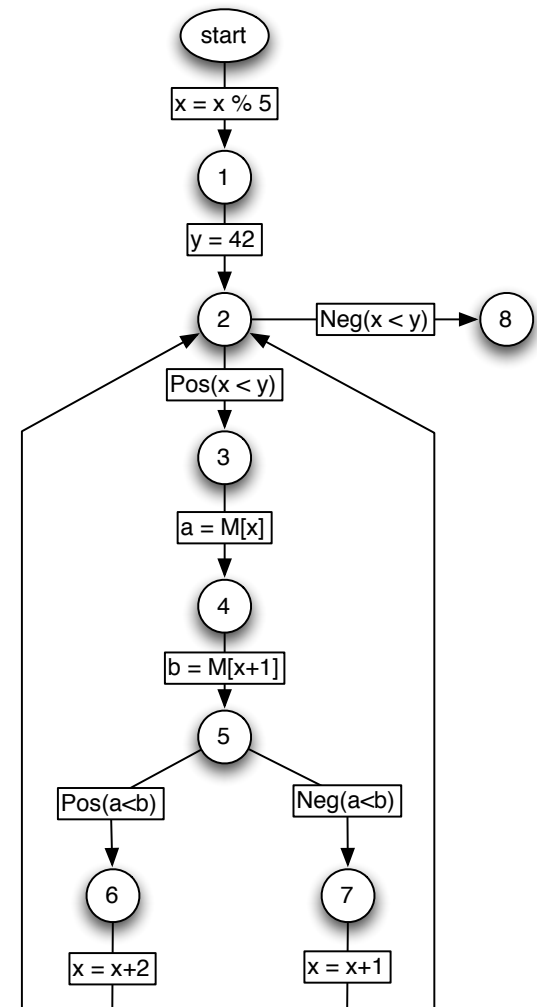
$$\llbracket a < b \rrbracket \rho := \begin{cases} 1 & : \llbracket a \rrbracket \rho < \llbracket b \rrbracket \rho \\ 0 & : \text{otherwise} \end{cases}$$

...

Concrete Semantics

Different **semantics** are required for different properties:

- “Is there an execution in which the value of x alternates between 3 and 5?” → **Trace Semantics**
- “Is the final value of x always the same as the initial value of x ?” → **“Input/Output” Semantics**
- “May x ever assume the value 45 at program point 7?” → **Reachability Semantics**





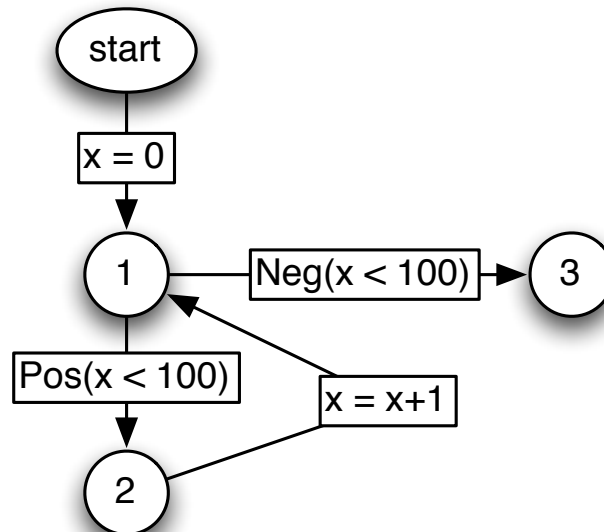
Concrete Semantics

- **Trace Semantics**: Captures set of traces of states that the program may execute.
- **Input/Output Semantics**: Captures the pairs of initial and final states of execution traces.
 - Abstraction of Trace Semantics
- **Reachability Semantics**: Captures the set of reachable states at each program point
 - Abstraction of Trace Semantics

Reachability Semantics

Captures the **set of reachable states at each program point**. Formally: $Reach : V \rightarrow \mathcal{P}(States)$

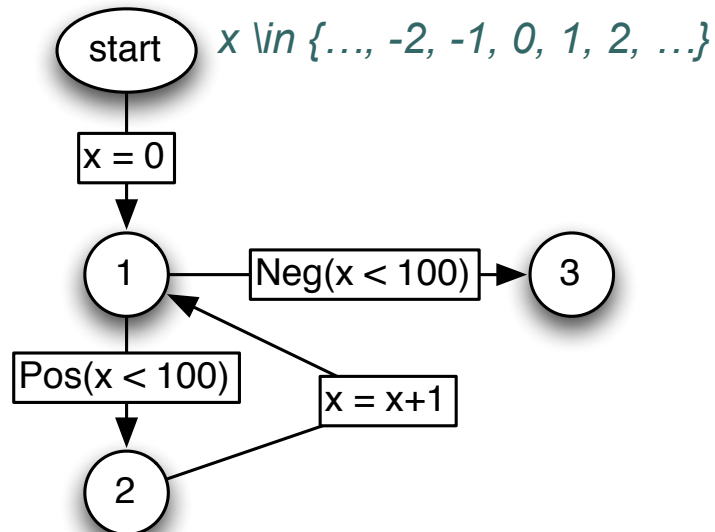
Example:



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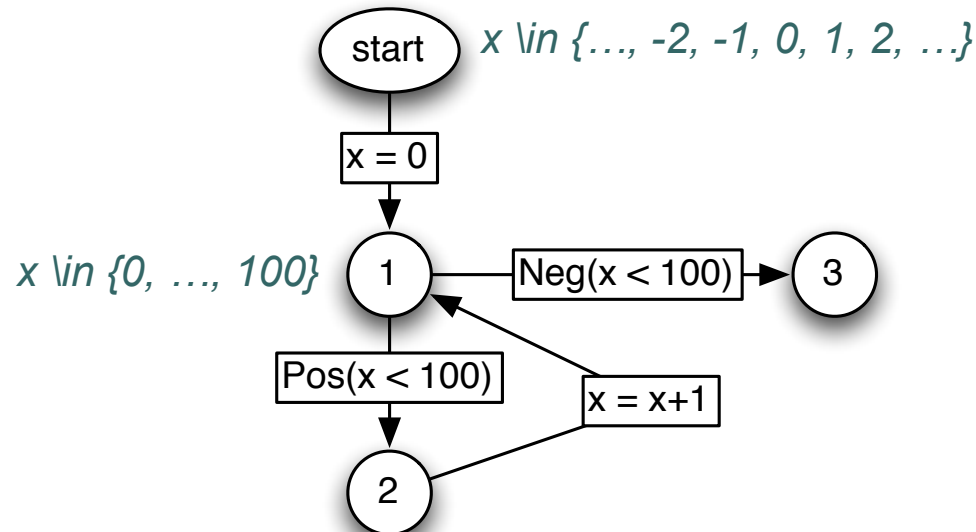
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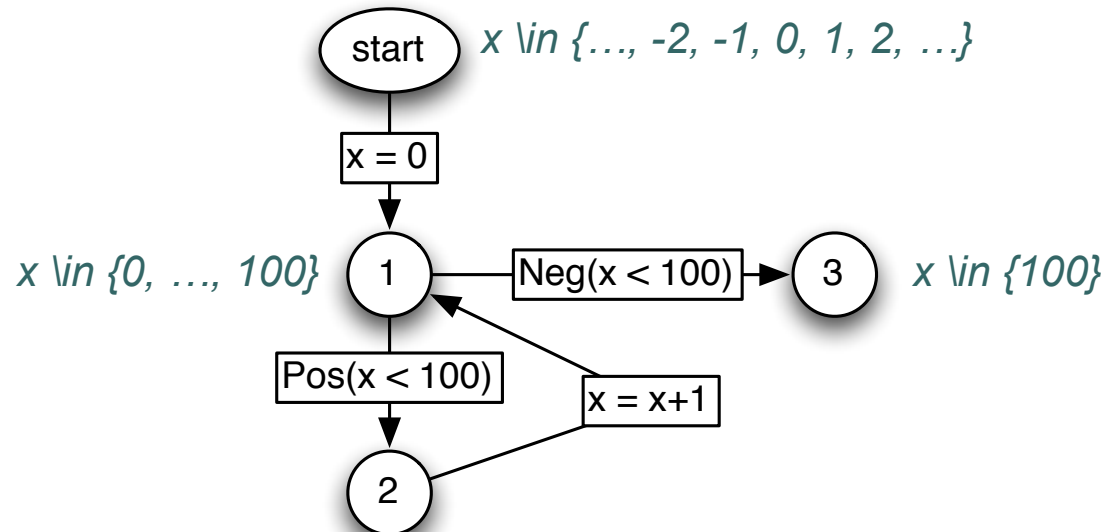
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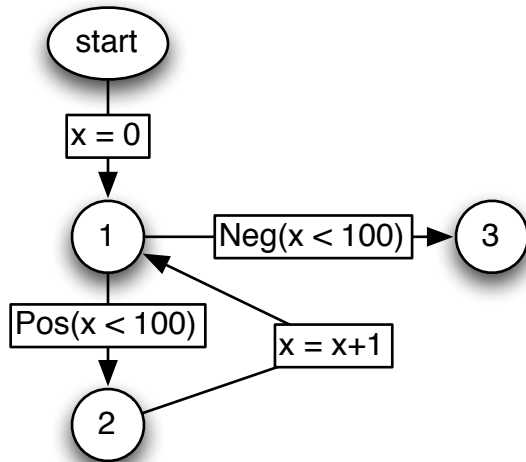


Reachability Semantics

Can be captured as the **least solution** of:

$$Reach(start) = States$$

$$\forall v' \in V \setminus \{start\} : Reach(v') = \bigcup_{v \in V, (v, v') \in E} \llbracket labeling(v, v') \rrbracket (Reach(v))$$



$$Reach(1) = \llbracket labeling(start, 1) \rrbracket (Reach(start)) \cup \llbracket labeling(2, 1) \rrbracket (Reach(2))$$

$$Reach(2) = \llbracket labeling(1, 2) \rrbracket (Reach(1))$$

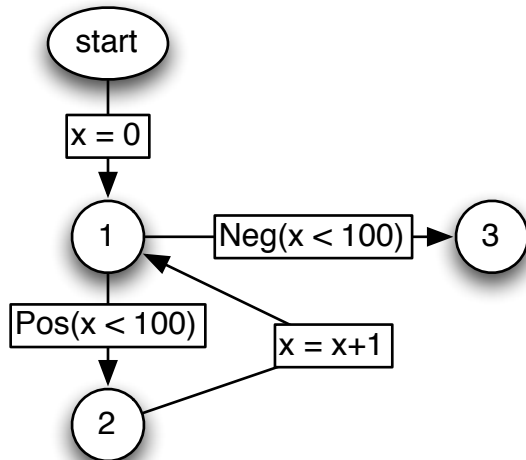
$$Reach(3) = \llbracket labeling(1, 3) \rrbracket (Reach(1))$$

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$$Reach(1) = \llbracket x = 0 \rrbracket (Reach(start)) \cup \llbracket x = x + 1 \rrbracket (Reach(2))$$

$$Reach(2) = \llbracket Pos(x < 100) \rrbracket (Reach(1))$$

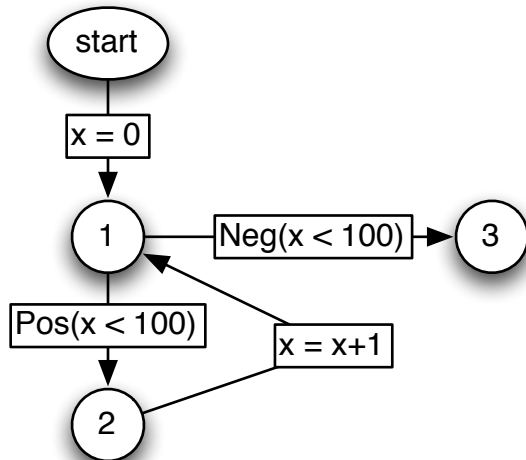
$$Reach(3) = \llbracket Neg(x < 100) \rrbracket (Reach(1))$$

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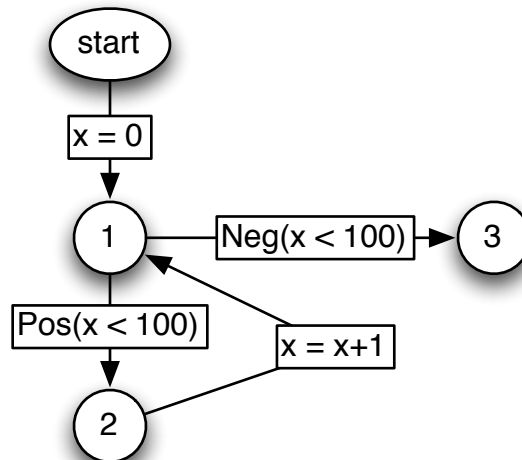
$$Reach(1) = \{0\} \cup \{v + 1 \mid v \in Reach(2)\}$$

$$Reach(2) = Reach(1) \cap \{\dots, 98, 99\}$$

$$Reach(3) = Reach(1) \cap \{100, 101, \dots\}$$

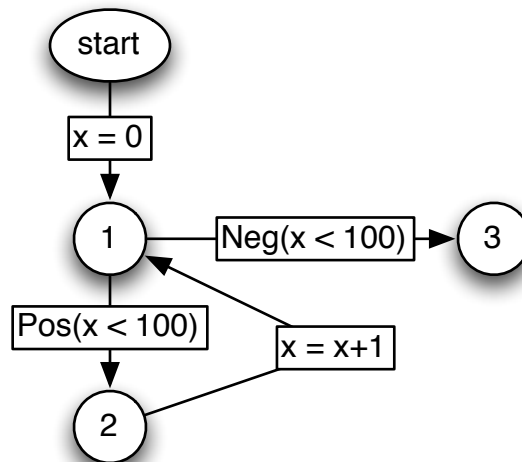
Questions

- Why the **least solution**?
- Is there more than one solution?
- Is there a **unique** least solution?
- Can we systematically compute it?



Answers

- Is there more than one solution? Yes!
- Is there a **unique** least solution? Yes!
- Can we systematically compute it? Yes and No.





Why? Knaster-Tarski Fixpoint Theorem!

THEOREM 1 (KNASTER-TARSKI, 1955).

Assume (D, \leq) is a complete lattice. Then every monotonic function $f : D \rightarrow D$ has a least fixed point $d_0 \in D$.

Raises more questions:

- What is a **complete lattice**?
- What is a **monotonic function**?
- What is a **fixed point**?



Monotone Functions

Let (D, \leq) be *partially-ordered set*.

For example: $D = \mathbb{N}$ and \leq the order on natural numbers.

Function $f : D \rightarrow D$ is *monotone* (order-preserving) iff
for all $d_1, d_2 \in D : d_1 \leq d_2 \Rightarrow f(d_1) \leq f(d_2)$.



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Examples:

$$f(x) = x$$

$$g(x) = -x$$

$$h(x) = x - 1$$

Which of these are monotone?

$$F(X) = \{f(x) \mid x \in X\}$$

$$G(X) = \{y \mid x \in X \wedge (x, y) \in R\}$$



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Need to know what the order is.



Partial Orders

A binary relation \leq on $D \times D$ is a *partial order*, iff for all $a, b, c \in D$, we have that:

- $a \leq a$ (reflexivity),
- if $a \leq b$ and $b \leq a$ then $a = b$ (antisymmetry),
- if $a \leq b$ and $b \leq c$ then $a \leq c$ (transitivity).

A set with a partial order is called a *partially-ordered set*.



Partial Orders: Examples I

- The natural numbers ordered by the standard less-than-or-equal relation: (\mathbb{N}, \leq) .
- The set of subsets of a given set (its powerset) ordered by the subset relation: $(\mathcal{P}(A), \subseteq)$.
- The set of subsets of a given set (its powerset) ordered by the superset relation: $(\mathcal{P}(A), \supseteq)$.
- The natural numbers ordered by *divisibility*: $(\mathbb{N}, |)$.



Partial Orders: Examples II

The vertex set V of a directed acyclic graph $G = (V, E)$ ordered by reachability (reflexive, transitive closure of edge relation).

The vertex set V of an arbitrary graph $G = (V, E)$ ordered by reachability.

For a set X and a partially-ordered set P , the function space $F : X \rightarrow P$, where $f \leq g$ if and only if $f(x) \leq g(x)$ for all x in X .



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What about $Reach : V \rightarrow \mathcal{P}(\text{States})$?



Complete Lattices

A partially-ordered set (L, \leq) is a *complete lattice* if every subset A of L has both a *least upper bound* (denoted $\sqcup A$) and a *greatest lower bound* (denoted $\sqcap A$).



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What is an upper bound of a set A ?

An element x is an upper bound of a set A if x is greater than or equal to every element a of A , we have $a \leq x$.



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An element x is an upper bound of a set A if x is for every element a of A , we have $a \leq x$.

What is the least upper bound (also: join, supremum) of a set A ?

x is the *least upper bound* of A , denoted $\sqcup A$, if

1. x is an upper bound of A ,
2. for every upper bound y of A , we have $x \leq y$.



Least Upper Bounds: Examples I

<i>Partially-ordered set</i> (D, \leq)	$A \subseteq D$	$\sqcup A$	$\sqcap A$
(\mathbb{N}, \leq)	$\{1, 2, 3\}$?	?
(\mathbb{R}, \leq)	$\{x \in \mathbb{R} \mid x < 1\}$?	?
(\mathbb{R}, \leq)	$\{x \in \mathbb{R} \mid x \leq 1\}$?	?
(\mathbb{Q}, \leq)	$\{x \in \mathbb{Q} \mid x^2 \leq 2\}$?	?
(\mathbb{N}, \leq)	$\{x \in \mathbb{N} \mid x \text{ is odd}\}$?	?

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Which of these are *complete lattices*?



Least Upper Bounds: Examples II

<i>Partially-ordered set</i> (D, \leq)	$A \subseteq D$	$\sqcup A$	$\sqcap A$
$(\mathcal{P}(\mathbb{N}), \subseteq)$	$\{\{1, 2\}, \{2, 4, 5\}\}$?	?
$(\mathcal{P}(\mathbb{N}), \supseteq)$	$\{\{1, 2\}, \{2, 4, 5\}\}$?	?
$(\mathbb{N},)$	$\{3, 4, 5\}$?	?
$(A \rightarrow \mathbb{N}, \leq)$	$\{f, g, h\}$?	?

Least Upper Bounds: Examples II

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Properties of Complete Lattices

Every complete lattice (D, \leq) has

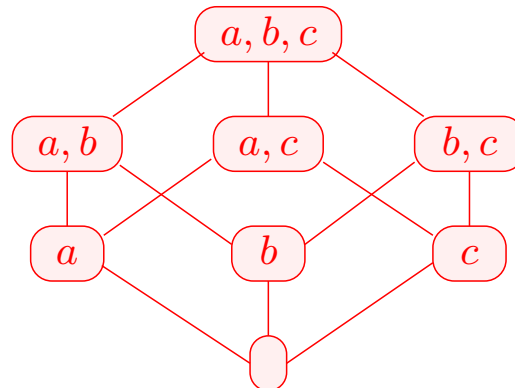
- a *least* element (*bottom* element): $\perp = \bigsqcup \emptyset$, and
- a *greatest* element (*top* element): $\top = \bigsqcup D$.

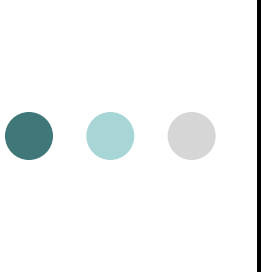
Generic Lattice Constructions: Power-set Lattice

For any set S , its power set $(\mathcal{P}(S), \subseteq)$ with set inclusion is a lattice:

$$\begin{array}{lll} \text{“join”}: & \bigsqcup A & = \bigcup A \\ \text{“meet”}: & \bigsqcap A & = \bigcap A \\ \text{“top”}: & \top & = S \\ \text{“bottom”}: & \perp & = \emptyset \end{array}$$

Graphical representation (Hasse diagram):





Generic Lattice Constructions: Total Function Space

For any set S and complete lattice (L, \leq_L) , the total function space $(S \rightarrow L, \leq)$ is a complete lattice, with $f \leq g :\Leftrightarrow \forall s \in S : f(s) \leq g(s)$:

$$\begin{array}{lll} \text{“join”}: & \bigsqcup A & = \lambda s. \bigsqcup_{f \in A} f(s) \\ \text{“meet”}: & \bigsqcap A & = \lambda s. \bigsqcap_{f \in A} f(s) \\ \text{“top”}: & \top & = \lambda s. \top_L \\ \text{“bottom”}: & \perp & = \lambda s. \perp_L \end{array}$$



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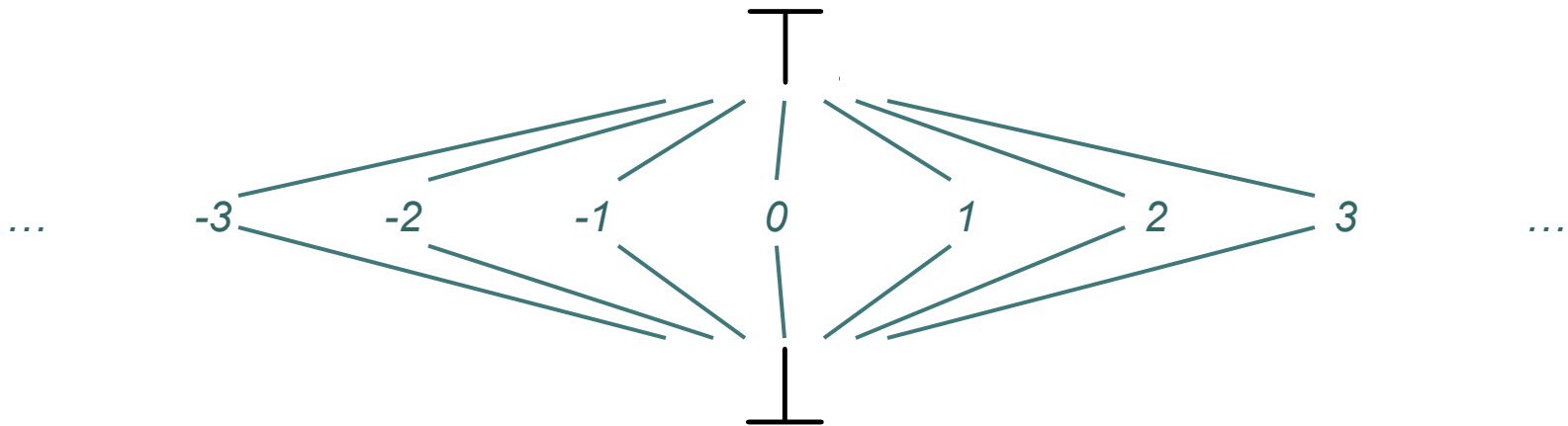
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What about $\text{Reach} : V \rightarrow \mathcal{P}(\text{States})$?

Generic Lattice Constructions: Flat Lattice

For any set S the flat lattice $(S \cup \{\perp, \top\}, \leq)$ is a complete lattice, with $a \leq b :\Leftrightarrow a = b \vee a = \perp \vee b = \top$.

Graphical representation (Hasse diagram) with $S = \mathbb{Z}$:





Fixed Points

A fixed point of a function $f : D \rightarrow D$ is an element $x \in D$ with $x = f(x)$.

Has multiple fixed points:

$\{1, 2, 3\}$

$\{1, 2, 3, 4\}$

$\{1, 2, 3, 5\}$

$\{1, 2, 3, 4, 5\}$



Fixed Points

A fixed point of a function $f : D \rightarrow D$ is an element $x \in D$ with $x = f(x)$.

Example:

$$f : \mathcal{P}(\{1, 2, 3, 4, 5\}) \rightarrow \mathcal{P}(\{1, 2, 3, 4, 5\})$$

$$f(X) = \{1, 2, 3\} \cup X$$

Has multiple fixed points:

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$$\{1, 2, 3, 4\}$$

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 $\{1, 2, 3, 4\}$
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*But a **unique least fixed point**.*

$\{1, 2, 3\}$



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Has multiple fixed points:

$$\begin{aligned} &\{1, 2, 3\} \\ &\{1, 2, 3, 4\} \\ &\{1, 2, 3, 5\} \\ &\{1, 2, 3, 4, 5\} \end{aligned}$$

But a unique least fixed point.

$$\{1, 2, 3\}$$

The *least fixed point* l , denoted $lfp\ f$, of a function $f : D \rightarrow D$ over a lattice (D, \leq) , is a fixed point of f , such that for every fixed point x of f : $l \leq x$.



Knaster-Tarski Fixpoint Theorem

THEOREM 1 (KNASTER-TARSKI, 1955).

Assume (D, \leq) is a complete lattice. Then every monotonic function $f : D \rightarrow D$ has a least fixed point $d_0 \in D$.

Raises more questions:

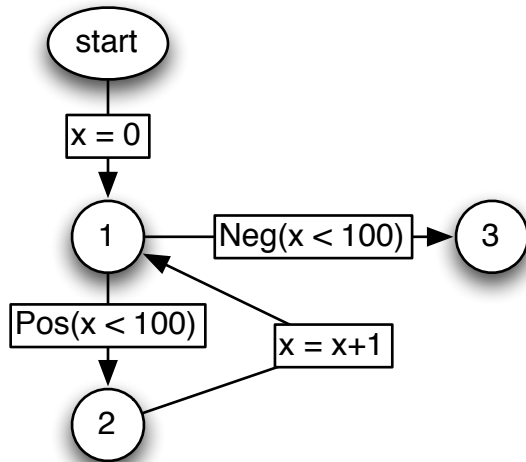
- What is a **complete lattice**? ✓
- What is a **monotonic function**? ✓
- What is a **fixed point**? ✓

Back to the Reachability Semantics

Can be captured as the **least fixed point** of:

$$Reach(start) = States$$

$$\forall v' \in V \setminus \{start\} : Reach(v') = \bigcup_{v \in V, (v, v') \in E} \llbracket labeling(v, v') \rrbracket (Reach(v))$$



$$Reach(1) = \llbracket x = 0 \rrbracket (Reach(start)) \cup \llbracket x = x + 1 \rrbracket (Reach(2))$$

$$Reach(2) = \llbracket Pos(x < 100) \rrbracket (Reach(1))$$

$$Reach(3) = \llbracket Neg(x < 100) \rrbracket (Reach(1))$$



$$Reach(1) = \{0\} \cup \{v + 1 \mid v \in Reach(2)\}$$

$$Reach(2) = Reach(1) \cap \{\dots, 98, 99\}$$

$$Reach(3) = Reach(1) \cap \{100, 101, \dots\}$$

Monotone?